Daniel Manrique Figueroa

Senior iOS Engineer & Team Lead | Forward-Deployed Engineer | Mobile + Web | Product-minded, AI-enabled

Mexico City, Mexico (Open to remote) | +52 (81) 2039 8962 | daniel@manrique.tech | manrique.tech | github.com/danielmnrq

SUMMARY

iOS engineer and team lead with 8+ years of native iOS development with Swift, SwiftUI and Objective-C and 12+ years building software, including enterprise web (.NET, Angular). For the last 6 years I have worked hand in hand with product teams on scope, priorities, roadmaps and trade-offs. I led a monthly release train, App Store releases and production deployments, for apps used by 5,000+ organizations across the US and Canada, and moved a team of 8 engineers to agentic AI development with Claude Code, Cursor and automated QA, bringing the whole team to the same pace. I work as a Forward-Deployed Engineer: embedded with the business, turning real problems into working software and taking it to production.

SKILLS

Mobile: Swift, SwiftUI, UIKit, Objective-C, Camera, AR (Snapchat AR SDK), Core Location, APNs / Push Notifications, CallKit, PushKit, SwiftData, AWS Amplify, Swift Package Manager, CocoaPods, REST APIs, App Store release management, Production deployments

Web, Backend and Cloud: .NET Core, C#, ASP.NET Web API, Angular, Kendo UI, Jasmine, Microservices, Domain-Driven Design, Data Architecture, AWS Cloud (Amazon Web Services), Microsoft Azure, Azure DevOps

AI and Process: Claude Code, Cursor, Agentic Development Workflows, QA Automation (Sofy), Scrum (PSM I), Product Collaboration, Team Leadership, Mentoring

EXPERIENCE

iOS Developer & Team Lead, Apptegy

Remote | Mar 2022 - Oct 2026

- Led iOS for the Rooms and Platform areas of two K-12 apps (Staff and Students/Guardians) used by 5,200+ school districts across the US and Canada.
- Owned the monthly release train for both apps, App Store releases and production deployments, plus hotfixes and client experience.
- Moved a team of 8 engineers to agentic AI development with Claude Code and Cursor, plus automated QA with Sofy, bringing the whole team to the same pace through dedication, hands-on coaching, clear review standards and attention to each person's workflow.
- Worked side by side with product on scope, priorities and trade-offs for new features.
- Built the Chat Rooms experience for students, teachers and guardians, and the media features of the School and Staff apps (Mar 2022 - Sep 2025).

iOS Developer, Globant (Disney PhotoPass)

Apr 2021 - Mar 2022

- Worked with Snapchat's team to integrate a customized Snapchat AR SDK into PhotoPass to launch the Disney Orlando 50th-anniversary experience using Augmented Reality.
- Built features with Swift, SwiftUI, Camera and Location services.

iOS Developer, Planogram
Aug 2020 - Jul 2021

- Designed and implemented the iOS architecture from scratch with Swift and SwiftUI.
- Built camera and location features backed by AWS Amplify; managed dependencies with CocoaPods and Swift Package Manager.

Web Front-end Developer, Allegiance Fundraising
Remote (North Dakota, US) | Apr 2020 - Mar 2021

- Built front-end features with Angular 7 and Jasmine on top of .NET microservices.

iOS Developer, Capstone
Remote (New York, US) | Jan 2020 - Mar 2020

- Built the SmartPayments and Verifone payment hardware integration in Swift and Objective-C.

Senior Software Developer Analyst / Development Lead, Accenture
Feb 2018 - Jan 2020

- Development lead for Chevron with Angular 6+, Kendo UI, .NET Core (C#), Web API, Domain-Driven Design and data architecture, with DevOps on Azure.
- Functional DevOps for Avianca.

iOS Developer (Freelance), ESAB Rosetta
Mar 2016 - Jul 2020

- Designed and built the iOS app end to end with Swift, Objective-C, Camera, Location, REST APIs, Core Data and Storyboards; published on the App Store.

Global Project Manager, Scrum Master & Senior Web Developer, Northware
Jan 2014 - Jan 2018

- Developed the core .NET web systems for technology projects in Mexico and the US.
- Introduced Scrum across teams and projects as Global Project Manager; certified Professional Scrum Master I in 2016.

Software Developer & SAP HR Functional, BanBajío
Dec 2009 - Dec 2012

- Software development and SAP HR functional support for a corporate bank.

EDUCATION

B.S. Computer and Systems Engineering, Universidad De La Salle Bajío
Mexico | 2007 - 2011 | GPA 9.68/10

Diploma, Information Analysis of Web Contents in Social Media, Kanazawa Institute of Technology (金沢工業大学) / JICA
Kanazawa, Japan | Mar 2013 - Oct 2013

CERTIFICATIONS

Professional Scrum Master I (PSM I), Scrum.org, 2016

LANGUAGES

Spanish (native), English (professional working proficiency)